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Event-Triggered Adaptive Backstepping Control of Underactuated AUVs with Input Saturation

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Abstract: This paper proposes a dynamic event-triggered adaptive backstepping control for underactuated autonomous underwater vehicle systems (AUVs) with input saturation. The proposed method ensures the system's stability by introducing a new auxiliary signal system to compensate for the input saturation. Firstly, the underactuated AUVs is separated into the underactuated part and the actuated part, and then the dynamic auxiliary signal system is introduced. A transformation is used to combine the actuated part with the auxiliary signal system. The controller is designed using the adaptive backstepping method, and a dynamic event-triggering mechanism is constructed to obtain the event-triggering controller. A strict theoretical analysis is provided to avoid the Zeno phenomenon. Finally, the effectiveness of the dynamic event-triggered adaptive backstepping controller is verified by simulation.

Keywords: underactuated AUVs; input saturation; event-triggered; backstepping



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1. Introduction

With the continuous development of society, human exploration of the ocean is progressively deepening. In this exploration process, there is a growing need for more convenient and safer marine robots. AUVs are marine robots that primarily perform tasks such as underwater mapping, marine resource exploration, and underwater pipeline laying. AUVs can be divided into fully actuated and underactuated parts, and many scholars have applied various methods to study the former, such as reinforcement learning [1–3], adaptive fault-tolerant control [4,5], sliding mode control [6], etc. However, considering production costs and reliability, underactuated AUVs are more widely used in practical applications. Compared with fully actuated AUVs, underactuated AUVs have fewer control inputs than degrees of freedom, which makes the controller design more challenging. At the same time, the inherent characteristics of AUVs, such as strong nonlinearity and strong coupling, and the external disturbance caused by the working environment make the control problem difficult to solve. In recent years, with the increasing demand, the research on underactuated AUVs has become more and more popular. For example, in [7], the combination of nonlinear disturbance observer and sliding mode control is used to complete 3D trajectory tracking under strong disturbance. The input saturation problem is considered in [8], an asymmetric saturation model is proposed, and the controller is designed using the adaptive backstepping method to realize the control of underactuated AUVs.

In practice, the saturation limits of the physical input on the hardware determine that the control signal is always constrained. The saturation constraints of control signals may result in system instability. It is also inevitable to consider this problem in the research on underactuated AUVs. For example, in [9], an adaptive disturbance observer is constructed to compensate for the saturation and is combined with fuzzy adaptive optimal fault tolerance to control underactuated AUVs. In [10], an online neural network is used to identify errors caused by input saturation, combined with the suppressing disturbances algorithm for underactuated AUVs control. In addition to the aforementioned methods, there are some approaches to address input saturation [11–13].

In information and control systems, key components such as controlled plants, controllers, and sensors are interconnected via a communication network. In practice, the traffic of the communication network is limited by the bandwidth of the hardware. To conserve bandwidth resources, researchers have developed event-triggered control strategies. Its basic principle is different from the traditional control based on time periods. For event-triggered control, trigger conditions and trigger thresholds need to be set, and the controller output is updated when the trigger conditions are met. Event-triggered control is divided into static event triggering and dynamic event triggering according to the setting conditions of triggering. Static event-triggered control means that the trigger threshold is set to a defined constant [14,15]. For example, in [16], static event-triggered control is used in combination with sliding mode control to control the mechanical systems. Dynamic event-triggered control means that the trigger threshold is a dynamic variable. The advantage is that the trigger threshold can be dynamically adjusted according to the actual situation so as to improve the system's performance [17–19]. For example, in [20], a dynamic event-triggered controller is designed for the ship control system with external disturbances and actuator faults, effectively reducing the frequency of control signal execution and decreasing the wear of actuators.

Based on the above discussion, we present a dynamic event-triggered adaptive backstepping controller design method for underactuated AUVs with input saturation and external disturbances. This paper makes the following key contributions:

- (1) Instead of using observers and neural networks to compensate for input saturation, we construct an auxiliary system based on the underactuated AUVS model to deal with the saturation problem. On the basis of the literature [21], the system parameters of the auxiliary system are modified to ensure the effect and be more suitable for underactuated AUV controller design. Compared with the observer, fewer state variables are required to construct the auxiliary system. Compared with a neural network, the parameters of the auxiliary system are fewer, and the parameter adjustment is more convenient.
- (2) Different from the dynamic event-triggered, which uses the controller output difference as the trigger condition, the dynamic event-triggered condition adopted in this paper combines the system state variables with the controller output difference. Compared with the existing dynamic trigger, the introduction of state variables into the trigger conditions can avoid Zeno behavior and ensure that the system tracking error tends to zero. Theoretical analysis and simulation results show that the method is effective.

This paper is primarily structured as follows: Section 2 presents the model of the control plant and the control objectives. Section 3 designs a dynamic event-triggered adaptive backstepping controller for the control plant, accompanied by the theoretical analysis of system stability. Section 4 conducts simulation verification of the controller to validate its control effectiveness. Section 5 summarizes the work and outlines future research directions.

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2. Mathematical Model and Preliminaries

In this section, we present the mathematical model of AUVs with five degrees of freedom and input saturation. At the same time, the AUV's model is divided into an actuated part and an underactuated part, and the output is redefined.

2.1. Problem Formulation

As in reference [22], the mathematical model of AUVs with five degrees of freedom used in this paper is as follows:

$$\begin{cases} \dot{\eta} = J(\eta)V \\ M\dot{V} + C(V)V + D(V)V + g(\eta) = u + \omega_d \end{cases}$$
 (1)

where the vector $\eta = [x, y, z, \theta, \psi]^T$ represents the position and orientation in the earth-fixed frame, where x, y, z, θ, ψ denote the surge, sway, heave, pitch angle, and yaw angle, respectively. The vector $V = [V_u, V_v, V_w, V_q, V_r]^T$ represents the velocities in the body-fixed frame, where V_u, V_v, V_w, V_q, V_r correspond to the surge velocity, sway velocity, heave velocity, pitch angular velocity, and yaw angular velocity, respectively.

$$J(\eta) = \begin{bmatrix} \cos\theta\cos\psi & -\sin\psi & \sin\theta\cos\psi & 0 & 0\\ \cos\theta\sin\psi & \cos\psi & \sin\theta\sin\psi & 0 & 0\\ -\sin\theta & 0 & \cos\theta & 0 & 0\\ 0 & 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 0 & \frac{1}{\cos\theta} \end{bmatrix}$$

 $J(\eta)$ denotes the transformation matrix from the body-fixed frame to the earth-fixed frame.

$$M = \begin{bmatrix} M_{11} & 0 & 0 & 0 & 0 \\ 0 & M_{22} & 0 & 0 & 0 \\ 0 & 0 & M_{33} & 0 & 0 \\ 0 & 0 & 0 & M_{44} & 0 \\ 0 & 0 & 0 & 0 & M_{55} \end{bmatrix}$$

M represents the generalized mass matrix of the AUVs, including added mass. The elements M_{11} , M_{22} , M_{33} , M_{44} , M_{55} denote the inertial and added mass parameters.

$$C(V) = \begin{bmatrix} 0 & 0 & 0 & M_{33}V_w & -M_{22}V_v \\ 0 & 0 & 0 & 0 & M_{11}V_u \\ 0 & 0 & 0 & -M_{11}V_u & 0 \\ -M_{33}V_w & 0 & M_{11}V_u & 0 & 0 \\ M_{22}V_v & -M_{11}V_u & 0 & 0 & 0 \end{bmatrix}$$

C(V) denotes the Coriolis and centripetal matrix.

$$D(V) = \begin{bmatrix} D_{11} & 0 & 0 & 0 & 0 \\ 0 & D_{22} & 0 & 0 & 0 \\ 0 & 0 & D_{33} & 0 & 0 \\ 0 & 0 & 0 & D_{44} & 0 \\ 0 & 0 & 0 & 0 & D_{55} \end{bmatrix}$$

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D(V) denotes the hydrodynamic damping matrix. The elements D_{11} , D_{22} , D_{33} , D_{44} , D_{55} represent the hydrodynamic damping parameters.

$$g(\eta) = \begin{bmatrix} 0, & 0, & 0, & \rho g \nabla G M_L sin \theta, & 0 \end{bmatrix}^T$$

 $g(\eta)$ denotes the resultant vector of gravitational and buoyancy forces. ρ represents water density, g represents gravitational acceleration, ∇ represents displacement, and GM_L represents longitudinal metacenter height.

$$u = \begin{bmatrix} U_{lu}, & 0, & 0, & U_{lq}, & U_{lr} \end{bmatrix}^T$$

u represents the control input. U_{lu} , U_{lq} , U_{lr} represent saturating constrained inputs in terms of surge, pitch, and yaw angles, respectively.

$$\omega_d = \begin{bmatrix} \omega_{d_{11}}, & \omega_{d_{22}}, & \omega_{d_{33}}, & \omega_{d_{44}}, & \omega_{d_{55}} \end{bmatrix}^T$$

 ω_d denotes the external disturbance. $\omega_{d_{11}}$, $\omega_{d_{and}}$, $\omega_{d_{33}}$, $\omega_{d_{44}}$, $\omega_{d_{55}}$ represent every component of external disturbance.

The input saturation can be described as

$$\begin{aligned} U_{lu} &= sat(U_u) = \begin{cases} sign(U_u)U_{um}, & |U_u| \geq U_{um} \\ & U_u, & |U_u| < U_{um} \end{cases} \\ \\ U_{lq} &= sat(U_q) = \begin{cases} sign(U_q)U_{qm}, & |U_q| \geq U_{qm} \\ & U_q, & |U_q| < U_{qm} \end{cases} \\ \\ U_{lr} &= sat(U_r) = \begin{cases} sign(U_r)U_{rm}, & |U_r| \geq U_{rm} \\ & U_r, & |U_r| < U_{rm} \end{cases} \end{aligned}$$

where U_{um} , U_{qm} , U_{rm} are known positive constants, U_uU_q , U_r represent the controller inputs, while U_{lu} , U_{lq} , U_{lr} denote the saturation-limited outputs under actuator constraints.

For the underactuated problem, we adopt the processing method from the reference [23], dividing the dynamic system (1) into the actuated part and the underactuated part. The specific processing is as follows:

$$\begin{cases} \dot{\eta} = J_1(\eta)V_1 + J_2(\eta, V_2) \\ M_1\dot{V}_1 + C_1(V_2)V_1 + D_1(V_1)V_1 + g_1(\eta) = u_1 + \omega_{d1} \\ M_2\dot{V}_2 + C_2(V_1)V_2 + D_2(V_2)V_2 = \omega_{d2} \end{cases}$$
 (2)

where $V_1 = [V_u, V_q, V_r]^T$ represents the speed vector of the actuated part and $V_2 = [V_v, V_w]^T$ represents the speed vector of the underactuated part. The transformation matrix $J(\eta)$ can be separated into the actuated partial transformation matrix $J_1(\eta)$ and the underactuated partial transformation matrix $J_2(\eta, V_2)$ as follows:

$$J_1(\eta) = egin{bmatrix} cos heta cos heta cos heta cos \psi & 0 & 0 \ cos heta sin \psi & 0 & 0 \ -sin heta & 0 & 0 \ 0 & 1 & 0 \ 0 & 0 & rac{1}{cos heta} \end{bmatrix}, \qquad J_2(\eta, V_2) \ = egin{bmatrix} -V_v sin \psi + V_w sin heta sin \psi \ V_v cos \psi + V_w sin heta sin \psi \ V_w cos heta \ 0 \ 0 \end{bmatrix}$$

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The components of the actuated part matrix $M_1, C_1(V_2), D_1(V_1), g_1(\eta), u_1, \omega_{d1}$ are, respectively,

$$M_1 = diag(M_{11}, M_{44}, M_{55}), \quad D_1(V_1) = diag(D_{11}, D_{44}, D_{55}),$$

$$C_1(V_2) = \begin{bmatrix} 0 & M_{33}V_w & -M_{22}V_v \\ (M_{11} - M_{33})V_w & 0 & 0 \\ (M_{22} - M_{11})V_v & 0 & 0 \end{bmatrix},$$

$$g_1(\eta) = \begin{bmatrix} 0, & \rho g \nabla G M_L sin\theta, & 0 \end{bmatrix}^T, \quad u_1 = \begin{bmatrix} U_{lu}, & U_{lq}, & U_{lr} \end{bmatrix}^T, \quad \omega_{d1} = \begin{bmatrix} \omega_{d_{11}}, \omega_{d_{44}}, \omega_{d_{55}} \end{bmatrix}^T$$

The components of the underactuated part matrix M_2 , $C_2(V_1)$, $D_2(V_2)$, ω_{d2} are, respectively,

$$M_{2} = \begin{bmatrix} M_{22} & 0 \\ 0 & M_{33} \end{bmatrix}, \qquad C_{2}(V_{1}) = \begin{bmatrix} M_{11}V_{r} & 0 \\ -M_{11}V_{q} & 0 \end{bmatrix}$$
$$D_{2}(V_{2}) = \begin{bmatrix} D_{22} & 0 \\ 0 & D_{33} \end{bmatrix}, \qquad \omega_{d2} = \begin{bmatrix} \omega_{d_{22}} \\ \omega_{d_{33}} \end{bmatrix}$$

2.2. Assumption and Lemma

To design the controller, we make the following assumptions:

Assumption 1. The position reference trajectory η_r is twice differentiable with bounded derivatives.

Assumption 2. External disturbance ω_d satisfies the conditions $|\omega_{d_2}| \leq \bar{\omega}_{d_2}$, where $\bar{\omega}_{d_2}$ for an unknown positive constant.

Assumption 3. *The pose* η *and velocity* V *of the AUVs are bounded.*

Lemma 1. For vectors $A, B \in \mathbb{R}^n$ and any m > 0, the following inequality holds:

$$A^T B \le \frac{1}{2} (m A^T A + \frac{1}{m} B^T B)$$

Lemma 2. For $A = [a_1, \dots, a_l]$, $B = [b_1, \dots, b_l]$, the following inequality holds:

$$a_1b_1 + \dots + a_lb_l \le \sqrt{a_1^2 + \dots + a_l^2}\sqrt{b_1^2 + \dots + b_l^2}$$

2.3. Output Redefinition and Auxiliary System

There is a deviation between the virtual control point and the actual center of gravity; therefore, the output is redefined as follows in this paper [24]:

$$\eta_{a} = \begin{bmatrix} x + l\cos\theta\cos\psi \\ y + l\cos\theta\sin\psi \\ z - l\sin\theta \end{bmatrix}$$
(3)

where *l* is shown in Figure 1 and is the distance between the virtual control point and the actual center of gravity.

To deal with the input saturation problem, the following auxiliary system is introduced:

$$\dot{\lambda}_1 = J_a(\eta)\lambda_2 - k_1\lambda_1,
\dot{\lambda}_2 = -k_2\lambda_2 + M_1^{-1} \triangle u$$
(4)

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where $\triangle u = u_1 - v$, $v = [U_u, U_q, U_r]$, k_1, k_2 are positive constants, $J_a(\eta)$ as follows:

$$J_a(\eta) = egin{bmatrix} \cos heta \cos heta \cos \psi & -l \sin heta \cos \psi & -l \sin heta \sin \psi & l \cos \psi \ -sin heta & -l \cos heta & 0 \end{bmatrix}$$

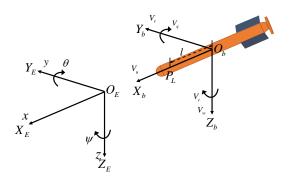


Figure 1. Motion coordinates for an underactuated AUV.

Remark 1. In reference [21], the auxiliary system is constructed for time-invariant systems whose system parameters do not change with time. The autonomous underwater vehicle (AUV) system in this paper is a time-varying system; that is, the system parameters change with time. In view of this difference, the auxiliary system is modified in this paper, and the auxiliary system is transformed into a time-varying system. The system parameters of the auxiliary system are designed according to the underactuated AUV's system parameters, and the state variables η and underactuated AUV's system parameters M_1 are introduced.

3. Controller Design

For the underactuated AUV system model, the structure of the dynamic event-triggered adaptive backstepping controller in this paper is shown in Figure 2, which is mainly composed of an auxiliary system, an adaptive backstepping controller, an input saturation limit, and a dynamic event-triggered mechanism. The auxiliary system takes the controller output difference as input and outputs some signal compensating the input saturation to the adaptive backstepping controller and the update law. The update law combines the state variables and the compensation signal to produce an estimate of the upper bound on the disturbance, and the estimate is passed to the adaptive backstepping controller. The adaptive backstepping controller output is passed to the dynamic auxiliary variable after input limitation. The dynamic event-triggered mechanism combines dynamic auxiliary variables and system state variables to trigger events and finally outputs to the control plant.

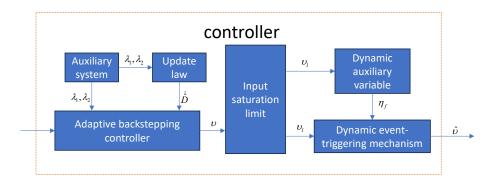


Figure 2. Controller structure.

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3.1. Adaptive Backstepping Controller Design

Before designing the controller, the following coordinate transformation is given:

$$z_1 = \eta_a - \eta_r - \lambda_1, z_2 = V_1 - V_C - \lambda_2$$
 (5)

Step 1:

The derivative of the actual displacement (3) is obtained:

$$\dot{\eta}_{a} = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} + \begin{bmatrix} -lsin\theta cos\psi\dot{\theta} - lcos\theta sin\psi\dot{\psi} \\ 0 - lsin\theta sin\psi\dot{\theta} + lcos\theta cos\psi\dot{\psi} \\ -lcos\theta\dot{\theta} \end{bmatrix}$$
(6)

It can be obtained from the system (1)

$$\dot{\theta} = V_q, \qquad \dot{\psi} = \frac{V_r}{\cos\theta}$$
 (7)

Substituting Formula (7) into (6), we have

$$\dot{\eta}_{a} = \begin{bmatrix} cos\theta cos\psi & -sin\psi & sin\theta cos\psi \\ cos\theta sin\psi & cos\psi & sin\theta sin\psi \\ -sin\theta & 0 & cos\theta \end{bmatrix} \begin{bmatrix} V_{u} \\ V_{v} \\ V_{w} \end{bmatrix} + \begin{bmatrix} -lsin\theta cos\psi V_{q} - lsin\psi V_{r} \\ -lsin\theta sin\psi V_{q} + lcos\psi V_{r} \\ -lcos\theta V_{q} \end{bmatrix}$$

By simplification, we obtain

$$\dot{\eta}_a = \begin{bmatrix} cos\theta cos\psi & -lsin\theta cos\psi & -lsin\psi \\ cos\theta sin\psi & -lsin\theta sin\psi & lcos\psi \\ -sin\theta & -lcos\theta & 0 \end{bmatrix} \begin{bmatrix} V_u \\ V_q \\ V_r \end{bmatrix} + \begin{bmatrix} -sin\psi V_v + sin\theta cos\psi V_w \\ cos\psi V_v + sin\theta sin\psi V_w \\ cos\theta V_w \end{bmatrix}$$

let

$$J_{\delta}(\eta, V_2) = egin{bmatrix} -sin\psi V_v + sin heta cos\psi V_w \ cos\psi V_v + sin heta sin\psi V_w \ cos heta V_w \end{bmatrix}$$

we have

$$\dot{\eta}_a = J_a(\eta)V_1 + J_\delta(\eta, V_2) \tag{8}$$

Derivative of z_1 , we obtain

$$\dot{z}_1 = \dot{\eta}_a - \dot{\eta}_r - \dot{\lambda}_1 \tag{9}$$

Substituting Formulas (4) and (8) into (9), we obtain

$$\dot{z}_1 = J_a(\eta)V_1 + J_{\delta}(\eta, V_2) - \dot{\eta}_r - J_a(\eta)\lambda_2 + k_1\lambda_1 \tag{10}$$

Take the virtual control law V_c as follows:

$$V_c = J_a^{-1}(\eta)(-J_\delta(\eta, V_2) + \dot{\eta}_r - k_1\eta_a + k_1\eta_r)$$
(11)

Let the Lyapunov function V_a as

$$V_a = \frac{1}{2} z_1^T z_1 \tag{12}$$

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Derivative of V_a , we obtain

$$\dot{V}_a = z_1^T (J_a(\eta)(z_2 + V_c) + J_\delta(\eta, V_2) - \dot{\eta}_r + k_1 \lambda_1)$$
(13)

Substituting Formula (11) into (13), we obtain

$$\dot{V}_a = z_1^T (-k_1 \eta_a + k_1 \eta_r + k_1 \lambda_1) + z_1^T J_a(\eta) z_2
= -z_1^T k_1 z_1 + z_1^T J_a(\eta) z_2$$
(14)

Step 2:

Derivative of z_2 , we obtain

$$\dot{z}_2 = \dot{V}_1 - \dot{V}_c - \dot{\lambda}_2 \tag{15}$$

Substituting Formulas (2) and (11) into (15), we obtain

$$\dot{z}_2 = M_1^{-1}(v + \omega_{d1} - C_1(V_2)V_1 - D_1(V_1)V_1 - g_1(\eta)) - \dot{V}_c + k_2\lambda_2$$
(16)

The controller is designed as follows:

$$v = C_1(V_2)V_1 + D_1(V_1)V_1 + g_1(\eta) + M_1\dot{V}_c - M_1J_a^T(\eta)z_1 - M_1k_2V_1 + M_1k_2V_c - \hat{D}$$
(17)

where $\tilde{D} = D - \hat{D}$, $D = \bar{\omega}_{d1}$, \hat{D} is D estimates.

The update law is designed as follows:

$$\dot{D} = \Gamma(M_1^{-1})^T z_2 \tag{18}$$

where Γ is a positive definite matrix.

Let the Lyapunov function V_b as

$$V_b = \frac{1}{2} z_1^T z_1 + \frac{1}{2} z_2^T z_2 + \frac{1}{2} \tilde{D}^T \Gamma^{-1} \tilde{D}$$
 (19)

Derivative of V_b , we obtain

$$\dot{V}_b = -z_1^T k_1 z_1 + z_1^T J_a(\eta) z_2 + z_2^T (M_1^{-1} (v + \omega_{d1} - C_1(V_2) V_1 - D_1(V_1) V_1 - g_1(\eta)) - \dot{V}_c + k_2 \lambda_2)
- \tilde{D}^T \Gamma^{-1} \dot{\hat{D}}$$
(20)

Substitute (17) and (18) to obtain

$$\dot{V}_{b} \leq -z_{1}^{T} k_{1} z_{1} + z_{2}^{T} (-k_{2} V_{1} + k_{2} V_{c} + M_{1}^{-1} \tilde{D} + k_{2} \lambda_{2}) - \tilde{D}^{T} \Gamma^{-1} \dot{D}
\leq -z_{1}^{T} k_{1} z_{1} - z_{2}^{T} k_{2} z_{2} - \tilde{D}^{T} (\Gamma^{-1} \dot{D} - (M_{1}^{-1})^{T} z_{2})
\leq -z_{1}^{T} k_{1} z_{1} - z_{2}^{T} k_{2} z_{2}$$
(21)

From Equation (21), it can be observed that z_1, z_2 are bounded. By assumption, both η , V are bounded. Consequently, V_c , v are also bounded.

Theorem 1. For the subsystem given by the model (2), under the input signal (17) and the update law (18), we can obtain

(1)
$$\lim_{t \to +\infty} (\eta_a - \eta_r - \lambda_1) = 0$$

(2) $\|\eta_a - \eta_r\|_2 \le \frac{1}{\sqrt{k_1}} (\frac{1}{2} \tilde{D}(0)^T \Gamma^{-1} \tilde{D}(0))^{\frac{1}{2}} + \frac{1}{\sqrt{k_0}} \|\triangle u\|_2$

Proof of Theorem 1. From (21), it follows that the derivative of V_b is less than zero, and z_1, z_2, \tilde{D} are bounded. According to the LaSalle-Yoshizawa theorem, when $t \to +\infty$, $z_i \to 0, i = 1, 2$. therefore, $\lim_{t \to +\infty} (\eta_a - \eta_r - \lambda_1) = 0$.

According to (14)

$$V_{a} = -z_{1}^{T} k_{1} z_{1} + z_{1}^{T} J_{a}(\eta) z_{2}$$

$$\leq -z_{1}^{T} k_{1} z_{1} + \frac{1}{2} z_{1}^{T} z_{1} + \frac{1}{2} z_{2}^{T} J_{a}^{T}(\eta) J_{a}(\eta) z_{2}$$

$$\leq -\bar{k}_{1} z_{1}^{T} z_{1} + \frac{1}{2} z_{2}^{T} J_{a}^{T}(\eta) J_{a}(\eta) z_{2}$$
(22)

where $\bar{k}_1 = k_1 - \frac{1}{2}$.

Therefore,

$$||z_{1}||_{2}^{2} = ||\eta_{a} - \eta_{r} - \lambda_{1}||_{2}^{2}$$

$$= \int_{0}^{\infty} z_{1}^{T}(\tau)z_{1}(\tau)d\tau$$

$$\leq \frac{1}{\bar{k}_{1}}(V_{a}(0) - V_{a}(\infty))$$

$$\leq \frac{1}{\bar{k}_{1}}V_{a}(0)$$
(23)

When setting $z_i(0) = 0$ and $i = 1, 2, V_a(0) = \frac{1}{2}\tilde{D}^T(0)\Gamma^{-1}\tilde{D}(0)$.

$$||z_1||_2^2 \le \frac{1}{\bar{k}_1} \frac{1}{2} \tilde{D}^T(0) \Gamma^{-1} \tilde{D}(0)$$
(24)

namely

$$||z_1||_2 \le \frac{1}{\sqrt{\bar{k}_1}} (\frac{1}{2} \tilde{D}^T(0) \Gamma^{-1} \tilde{D}(0))^{\frac{1}{2}}$$
 (25)

To analyze the stability of the auxiliary system, let the Lyapunov function be

$$V_{\lambda} = \frac{1}{2}\lambda_1^T \lambda_1 + \frac{1}{2}\lambda_2^T \lambda_2 \tag{26}$$

Derivative of V_{λ} , we obtain

$$\dot{V}_{\lambda} = \lambda_1^T \dot{\lambda}_1 + \lambda_2^T \dot{\lambda}_2
= \lambda_1^T I_a(\eta) \lambda_2 - \lambda_1^T k_1 \lambda_1 - \lambda_2^T k_2 \lambda_2 + \lambda_2^T M_1^{-1} \triangle u$$
(27)

According to the following inequality

$$\lambda_{1}^{T} J_{a}(\eta) \lambda_{2} \leq \frac{1}{2} \lambda_{1}^{T} \lambda_{1} + \frac{1}{2} \lambda_{2}^{T} J_{a}^{T}(\eta) J_{a}(\eta) \lambda_{2},$$

$$\lambda_{2}^{T} M_{1}^{-1} \triangle u \leq \frac{1}{2} \lambda_{2}^{T} M_{1}^{-1} (M_{1}^{-1})^{T} \lambda_{2} + \frac{1}{2} \triangle u^{T} \triangle u$$
(28)

We have

$$\dot{V}_{\lambda} \leq \frac{1}{2}\lambda_{1}^{T}\lambda_{1} + \frac{1}{2}\lambda_{2}^{T}J_{a}^{T}(\eta)J_{a}(\eta)\lambda_{2} - \lambda_{1}^{T}k_{1}\lambda_{1}
- \lambda_{2}^{T}k_{2}\lambda_{2} + \frac{1}{2}\lambda_{2}^{T}M_{1}^{-1}(M_{1}^{-1})^{T}\lambda_{2} + \frac{1}{2}\triangle u^{T}\triangle u$$
(29)

Since $J_a^T(\eta)J_a(\eta)$, $M_1^{-1}(M_1^{-1})^T$ are both diagonal positive definite matrices. Let

$$\Gamma_{1} = k_{1} - \frac{1}{2},$$

$$\Gamma_{2} = -\frac{1}{2} J_{a}^{T}(\eta) J_{a}(\eta) + k_{2} I - \frac{1}{2} M_{1}^{-1} (M_{1}^{-1})^{T}$$
(30)

we have

$$\dot{V}_{\lambda} \le -\lambda_1^T \Gamma_1 \lambda_1 - \lambda_2^T \Gamma_2 \lambda_2 + \frac{1}{2} \triangle u^T \triangle u \tag{31}$$

namely

$$\dot{V}_{\lambda} \le -C_0 \lambda^T \lambda + \frac{1}{2} \triangle u^T \triangle u \tag{32}$$

where $\lambda = [\lambda_1, \lambda_2]^T$, $C_0 = min\{\Gamma_1, \lambda(\Gamma_2)\}$, $\lambda(\Gamma_2)$ represents all the eigenvalues of Γ_2 . Thus, we have

$$\|\lambda\|_{2}^{2} = \int_{0}^{\infty} \lambda^{T}(\tau)\lambda(\tau)d\tau$$

$$\leq \frac{1}{C_{0}}[V_{\lambda}(0) - V_{\lambda}(\infty) + \frac{1}{2}\int_{0}^{\infty} \triangle u^{T}\triangle ud\tau]$$

$$\leq \frac{1}{C_{0}}[V_{\lambda}(0) + \frac{1}{2}\int_{0}^{\infty} \triangle u^{T}\triangle ud\tau]$$
(33)

When $\lambda_i = 0$ for i = 1, 2, we have $V_{\lambda}(0) = 0$. Thus,

$$\|\lambda\|_2^2 \le \frac{1}{2C_0} \int_0^\infty \triangle u^T \triangle u d\tau$$

$$\le \frac{1}{2C_0} \|\triangle u\|_2^2$$
(34)

It is obtained from (25) and (34) that

$$\|\eta_a - \eta_r\|_2 \le \frac{1}{\sqrt{k_1}} (\frac{1}{2} \tilde{D}(0)^T \Gamma^{-1} \tilde{D}(0))^{\frac{1}{2}} + \frac{1}{\sqrt{k_0}} \|\Delta u\|_2$$

It follows that the tracking error is related to $\tilde{D}(0)$, Γ , \bar{k}_1 , k_0 , $\triangle u$. The closer the initial estimate \hat{D} is to the true value D, the smaller the tracking error becomes. Additionally, selecting larger values for \bar{k}_1 , k_0 further reduces the tracking error.

3.2. Dynamic Event-Triggered Control

Let the auxiliary variables be

$$\dot{\eta}_f = -\beta \eta_f + \xi(\sigma(z_1^T k_1 z_1 + z_2^T k_2 z_2) - e^T e)$$
(35)

where $\eta_f(0) > 0, \beta > 0, \xi \in [0,1], \sigma \in [0,1], e = v - \hat{v}$. \hat{v} is the event-triggered controller output (17). The trigger mechanism is designed as follows:

$$\hat{v} = v(t_k), \qquad \forall t \in [t_k, t_{k+1})$$

$$t_{k+1} = \sup\{t > t_k | \rho(e^T e - \sigma \sum_{i=1}^{2} z_i^T k_i z_i) \le \eta_f\}$$
(36)

where $\rho > 0$.

The design of the controller is summarized in Table 1. Theorems can be obtained from the summary as follows.

Theorem 2. For the subsystem given by model (2), under event-triggered control (36), input signal (17) and update law (18), If $\rho > \frac{1-\xi}{\beta}$, the system is stable and Zeno's phenomenon can be avoided.

Table 1. Controller expression.

Expression

controller

$$v = C_1(V_2)V_1 + D_1(V_1)V_1 + g_1(\eta) + M_1\dot{V}_c - M_1J_a^T(\eta)z_1 - M_1k_2V_1 + M_1k_2V_c - \hat{D}$$

update law

$$\dot{\hat{D}} = \Gamma(M_1^{-1})^T z_2$$

dynamic event-triggered mechanism

$$\hat{v} = v(t_k), \qquad \forall t \in [t_k, t_{k+1})$$

$$t_{k+1} = \sup\{t > t_k | \rho(e^T e - \sigma \sum_{i=1}^2 z_i^T k_i z_i) \le \eta_f\}$$

Proof of Theorem 2. According to the Equations (35) and (36), we can obtain

$$\dot{\eta}_f \ge -\beta \eta_f - \frac{\xi \eta_f}{\rho} = -(\beta + \frac{\xi}{\rho})\eta_f \tag{37}$$

namely

$$\eta_f \ge \eta_f(0)e^{-(\beta + \frac{\zeta}{\rho})t} > 0 \tag{38}$$

Let the Lyapunov function be as follows:

$$W = \frac{1}{2} \sum_{i=1}^{2} z_{i}^{T} z_{i} + \frac{1}{2} \tilde{D}^{T} \Gamma^{-1} \tilde{D} + \eta_{f}$$
(39)

Derivative of (39), we obtain

$$\dot{W} \leq -z_{1}^{T}k_{1}z_{1} + z_{1}^{T}J_{a}(\eta)z_{2} + z_{2}^{T}(M_{1}^{-1}(v - e + \omega_{d1}) - C_{1}(V_{2})V_{1} - D_{1}(V_{1})V_{1} - g_{1}(\eta)) - \dot{V}_{c} + k_{2}\lambda_{2}) - \tilde{D}^{T}\Gamma^{-1}\dot{D} - \dot{\eta}_{f} \qquad (40)$$

$$\leq -z_{1}^{T}k_{1}z_{1} - z_{2}^{T}k_{2}z_{2} - \tilde{D}^{T}(\Gamma^{-1}\dot{D} - (M_{1}^{-1})^{T}z_{2}) - \dot{\eta}_{f} - z_{2}^{T}M_{1}^{-1}e$$

Notice the inequality

$$z_2^T M_1^{-1} e \le \frac{1}{4} z_2^T M_1^{-1} (M_1^{-1})^T z_2 + e^T e$$
(41)

We have

$$\dot{W} \leq -z_1^T k_1 z_1 - z_2^T k_2 z_2 + \frac{1}{4} z_2^T M_1^{-1} (M_1^{-1})^T z_2 + e^T e - \dot{\eta}_f$$

$$\leq -z_1^T k_1 z_1 - z_2^T k_2 z_2 + \frac{1}{4} z_2^T M_1^{-1} (M_1^{-1})^T z_2$$

$$+ e^T e - \beta \eta_f + \xi (\sigma(z_1^T k_1 z_1 + z_2^T k_2 z_2) - e^T e)$$
(42)

Let

$$C_1 = k_1 I - \xi \sigma k_1 I,$$

$$C_2 = k_2 I - \xi \sigma k_2 I + \frac{1}{4} M_1^{-1} (M_1^{-1})^T$$
(43)

We have

$$\dot{W} \le -z_1^T C_1 z_1 - z_2^T C_2 z_2 - \beta \eta_f + (1 - \xi)e^T e \tag{44}$$

According to the Formula (36), it can be obtained that

$$\dot{W} \leq -z_1^T C_1 z_1 - z_2^T C_2 z_2 - \beta \eta_f + (1 - \xi) \left(\frac{\eta_f}{\rho} + \sigma(z_1^T k_1 z_1 + z_2^T k_2 z_2) \right)
\leq -(1 - \sigma) (z_1^T C_1 z_1 + z_2^T C_2 z_2) - (\beta - \frac{1 - \xi}{\rho}) \eta_f
\leq 0$$
(45)

Based on the above analysis, it can be concluded that after the system (1) adopts the control law (17), update law (18), and dynamic event-triggering (36), as long as $k_1, k_2, \beta, \eta_f(0)$ are positive constants, $\xi, \sigma \in [0,1]$, and $\rho > \frac{1-\xi}{\beta}$, the system will be stable.

Exclusion of the Zeno behavior: We will prove that the Zeno phenomenon will not occur by using the method of reductio ad absurdum. First, we will assume that the Zeno phenomenon will occur.

$$\lim_{k\to\infty}t_k=T, \qquad k\in Z^+$$

where T > 0. There are infinitely many event triggers within the time interval [0, T]. In the $[t_k, t_{k+1})$, \hat{v} is a fixed value, so $e = v - \hat{v}$ derivative can obtain $\dot{e} = \dot{v}$. And in $[t_k, t_{k+1})$, e may be 0 many times in the interval except at the beginning. Let the moment when the last e is 0 be denoted as \bar{t} . In (\bar{t}, t_{k+1}) , we have

$$\frac{d||e^{T}e||_{2}}{dt} = \frac{d\sqrt{e_{1}^{2} + e_{2}^{2} + e_{3}^{2}}}{dt}
= \frac{e_{1}\dot{e}_{1} + e_{2}\dot{e}_{2} + e_{3}\dot{e}_{3}}{\sqrt{e_{1}^{2} + e_{2}^{2} + e_{3}^{2}}}$$
(46)

where $e = v - \hat{v} = [e_1, e_2, e_3]^T$.

It follows from Lemma 2 that

$$e_1\dot{e}_1 + e_2\dot{e}_2 + e_3\dot{e}_3 \le \sqrt{e_1^2 + e_2^2 + e_3^2}\sqrt{\dot{e}_1^2 + \dot{e}_2^2 + \dot{e}_3^2}$$
 (47)

Then,

$$\frac{d||e^T e||_2}{dt} \le \sqrt{(\dot{e}_1)^2 + (\dot{e}_2)^2 + (\dot{e}_3)^2}
= ||\dot{e}||_2 = ||\dot{v}||_2$$
(48)

Since v is a continuous function and bounded by the Formula (17), the interval (\bar{t}, t_{k+1}) exists

$$\frac{d||e^T e||_2}{dt} \le ||\dot{v}||_2 \le \sqrt{h_1^2 + h_2^2 + h_3^2} \tag{49}$$

where h_1, h_2, h_3 are the upper bounds of the three components of \dot{v} , respectively.

Because $\sum_{i=1}^{2} z_{i}^{T} k_{i} z_{i} > 0$, a sufficient condition for making Formula (36) was established

$$||e^T e||_2 \le \sqrt{\frac{\eta_f(0)}{\rho}} e^{-(\beta + \frac{\xi}{\rho})t}$$
 (50)

Since $e(\bar{t}) = [0, 0, 0]^T$, at the next triggered time, the following condition holds

$$t_{k+1} - t_k \ge t_{k+1} - \bar{t}$$

$$\ge \sqrt{\frac{\eta_f(0)}{\rho}} e^{-(\beta + \frac{\xi}{\rho})t} / (\sqrt{h_1^2 + h_2^2 + h_3^2})$$
(51)

So in the interval [0, T], must have

$$t_{k+1} - t_k \ge \sqrt{\frac{\eta_f(0)}{\rho} e^{-(\beta + \frac{\zeta}{\rho})t}} / (\sqrt{h_1^2 + h_2^2 + h_3^2})$$

$$= \mu > 0$$
(52)

Therefore, this contradicts the assumption, as triggering cannot occur infinitely many times within the interval [0, T]; thus, the Zeno phenomenon does not occur. \Box

4. Simulation Results

In this section, the 5-DOF underactuated AUV model from the reference [22] is used as the simulation plant to verify the effectiveness of the proposed dynamic event-triggered adaptive backstepping controller. The model is as follows:

$$\begin{cases} \dot{\eta} = J(\eta)V \\ M\dot{V} + C(V)V + D(V)V + g(\eta) = u + \omega_d \end{cases}$$
(53)

where

$$\eta = [x, y, z, \theta, \psi]^{T}, V = [V_{u}, V_{v}, V_{w}, V_{q}, V_{r}]^{T}, u = \begin{bmatrix} U_{lu}, & 0, & 0, & U_{lq}, & U_{lr} \end{bmatrix}^{T}$$

$$J(\eta) = \begin{bmatrix} \cos\theta\cos\psi & -\sin\psi & \sin\theta\cos\psi & 0 & 0\\ \cos\theta\sin\psi & \cos\psi & \sin\theta\sin\psi & 0 & 0\\ -\sin\theta & 0 & \cos\theta & 0 & 0\\ 0 & 0 & 0 & 1 & 0\\ 0 & 0 & 0 & 0 & \frac{1}{2\pi\theta} \end{bmatrix}$$

$$M = diag\{215, 265, 265, 80, 80\}, \qquad g(\eta) = [0, 0, 0, 362.6, 0]^T, \quad l = 0.2,$$

$$D(V) = diag\{70 + 100|V_u|, 100 + 200|V_v|, 100 + 200|V_w|, 50 + 100|V_q|, 50 + 100|V_r|\},$$

$$C(V) = \begin{bmatrix} 0 & 0 & 0 & 265V_w & -265V_v \\ 0 & 0 & 0 & 0 & 215V_u \\ 0 & 0 & 0 & -215V_u & 0 \\ -265V_w & 0 & 215V_u & 0 & 0 \\ 265V_v & -215V_u & 0 & 0 & 0 \end{bmatrix}$$

The external disturbance are

$$\omega_d = egin{bmatrix} 0.5sgn(V_v) + sin(0.1t) \\ 0.02(cos(2t) + sgn(V_w)) \\ 0.02(cos(2t) + sgn(V_w)) \\ 0.5sgn(V_v) + sin(0.1t) \\ 0.5sgn(V_v) + sin(0.1t) \end{pmatrix}$$

In the simulation, we adopt the controller, update law, and event-triggered mechanism as shown in Table 1 and the amplitudes of the actuators are all limited between [-200, 200].

In order to verify the effectiveness and adaptability of the dynamic event-triggered adaptive backstepping controller, two different tracking targets are used in the simulation experiments.

4.1. Example 1

The control objectives are set as follows:

$$x_r = 10sin(0.1t), y_r = 10cos(0.1t), z_r = 0.1t$$

The controller parameters are set as follows:

$$k_1 = 10.8, k_2 = 22.8, \Gamma = diag\{0.7, 0.7, 0.7\}, \beta = 0.7, \xi = 1, \sigma = 0.6, \rho = 0.4$$

The initial state is taken $\eta = [0, 10, 0, 0, 0]$.

The simulation results are shown in the figure. In Figure 3a, the dynamic event-triggered adaptive backstepping control and the static event-triggered adaptive backstepping control are used for experimental comparison. Figure 3b–d represents the tracking error over time in the three dimensions x, y, and z.

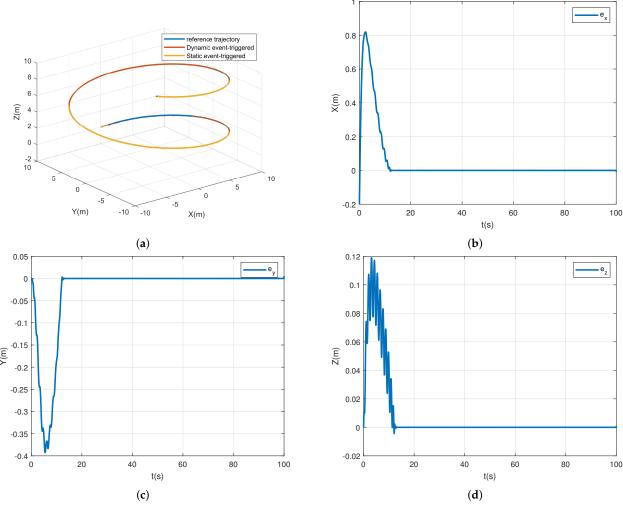


Figure 3. Example 1 Tracking effect and error. (a) Tracking trajectory. (b) Error of the x-axis. (c) Error of the y-axis. (d) Error of the z-axis.

Figure 4a shows the estimation of the upper bound for the external disturbance. Figure 4b shows the change in the dynamic auxiliary variable.

Figure 5a–c are the controller outputs. The three terms in the figure represent the controller output, the output after limited, and the output after the event is triggered. Figure 5d represents the time interval of the trigger.

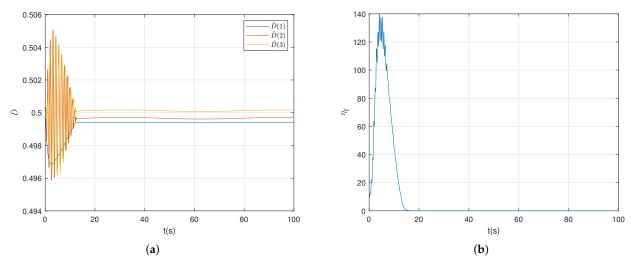


Figure 4. Example 1 Estimation of parameters and dynamic variables. (a) Estimation of the upper bound of external disturbances. (b) Dynamic auxiliary variable.

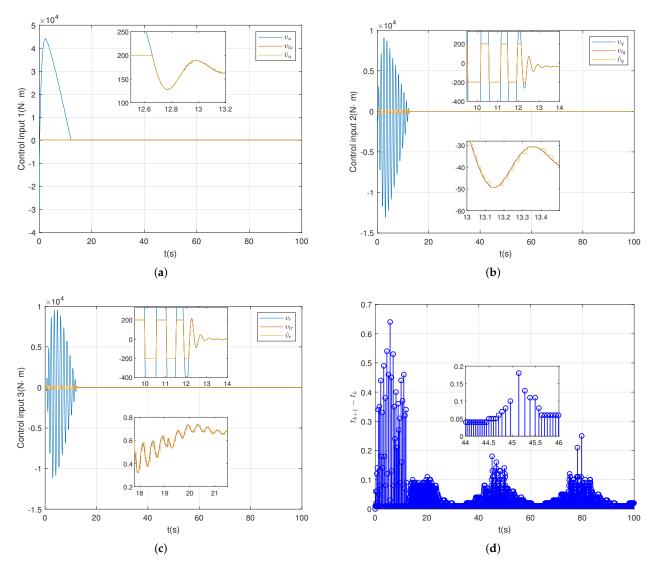


Figure 5. Example 1 Control output and trigger time. (a) Control input 1. (b) Control input 2. (c) Control input 3. (d) Consecutive time intervals.

4.2. Example 2

The control objectives are set as follows:

$$x_r = 0.05tcos(0.2t), y_r = 0.05tsin(0.2t), z_r = 0.05t$$

The controller parameters are set as follows:

$$k_1 = 1.9, k_2 = 5, \Gamma = diag\{0.01, 0.01, 0.01\}, \beta = 0.001, \xi = 1, \sigma = 0.99, \rho = 7.9$$

The initial state is taken $\eta = [0, 0, 0, 0, 0]$.

The simulation results are shown in the figure. In Figure 6a, the dynamic event-triggered adaptive backstepping control and the static event-triggered adaptive backstepping control are used for experimental comparison. Figure 6b–d represents the tracking error over time in the three dimensions x, y, and z.

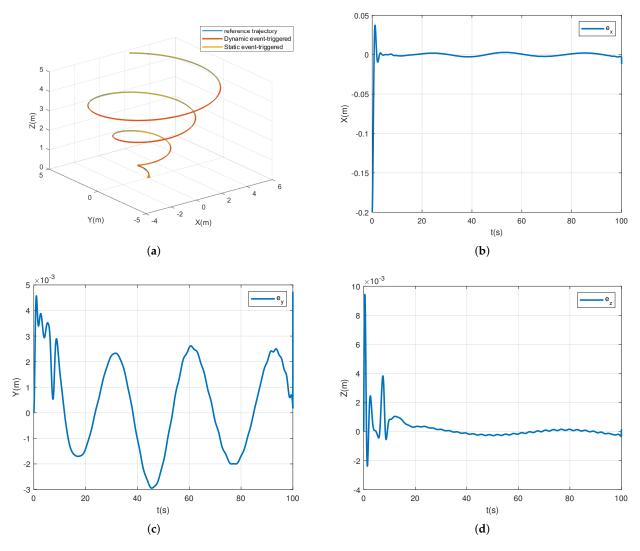


Figure 6. Example 2 Tracking effect and error. (a) Tracking trajectory. (b) Error of the x-axis. (c) Error of the y-axis. (d) Error of the z-axis.

Figure 7a shows the estimation of the upper bound for the external disturbance. Figure 7b shows the change in the dynamic auxiliary variable.

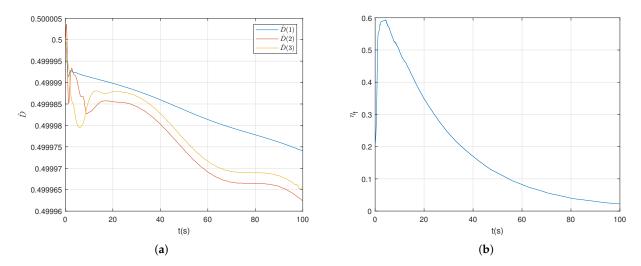


Figure 7. Example 2 Estimation of parameters and dynamic variables. (a) Estimation of the upper bound of external disturbances. (b) Dynamic auxiliary variable.

Figure 8a–c are the controller outputs. The three terms in the figure represent the controller output, the output after limited, and the output after the event is triggered. Figure 8d represents the time interval of the trigger.

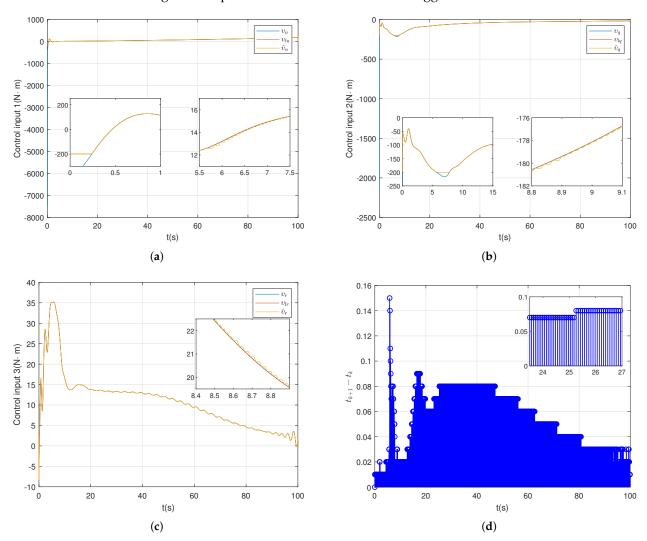


Figure 8. Example 2 Control output and trigger time. (a) Control input 1. (b) Control input 2. (c) Control input 3. (d) Consecutive time intervals.

4.3. Discussion

It can be observed from Figures 3a and 6a that both dynamic event triggering and static event triggering can track the tracking target. In order to reflect the tracking effect more intuitively, we have counted the maximum tracking error of the two algorithms in three dimensions, x,y, and z, in different cases in Table 2. Comparing the maximum error in different cases, we can see that the two algorithms have the same tracking effect. Figures 5a–c and 8a–c show the process of controller calculation. Firstly, the output v is given by the adaptive backstepping controller combined with the auxiliary system, then the output v_l is obtained by limiting, and finally the output \hat{v} after the dynamic event is triggered. It is observed that the range of variation of the three control inputs in Example 1 is different from that in Example 2; mainly the values k_1 , k_2 in the controller are different. For different tracking targets, different k_1 , k_2 need to be adjusted. In the controller, k_1 , k_2 are within a certain range; the larger the value of k_1 , k_2 , the better the control effect, but beyond a certain range, the system will become unstable.

Table 2. Maximum error in each dimension.

	Static Event-Triggered	Dynamic Event-Triggered
Example 1	$x: 8.19 \times 10^{-1}$	$x: 8.10 \times 10^{-1}$
	$y: -3.92 \times 10^{-1}$	y: -3.92×10^{-1}
	$z: 1.18 \times 10^{-1}$	$z: 1.17 \times 10^{-1}$
Example 2	$x: 1.99 \times 10^{-1}$	$x: -1.98 \times 10^{-1}$
	y: 1.16×10^{-2}	y: 4.75×10^{-3}
	$z: 3.32 \times 10^{-2}$	$z: 9.40 \times 10^{-3}$

Figures 5d and 8d represent the time interval between the triggering of the event. To compare the effect, we count the number of static and dynamic event-triggered executions in Table 3. The comparison shows that under the same tracking effect, the execution times of dynamic event triggering are significantly less than that of static event triggering, and the execution efficiency is higher.

Table 3. The number of events for the two algorithms.

	Static Event-Triggered	Dynamic Event-Triggered
Example 1	4340	3994
Example 2	3885	2624

5. Conclusions

In this paper, a dynamic event-triggered adaptive backstepping controller is designed for a 5-DOF underactuated AUVs with input saturation and external disturbances. Firstly, the 5-DOF underactuated AUVs model was divided into the underactuated part and the actuated part, and the output was redefined according to the virtual control point. Secondly, based on the adaptive backstepping control, an auxiliary system is constructed according to the characteristics of the underactuated AUVs model to generate a series of signals to compensate for the input saturation. Then, dynamic event triggering is implemented by using state variables and controller outputs as event-triggering conditions. Finally, through theoretical analysis and simulation experiments, it is concluded that the dynamic event-triggered adaptive backstepping controller can effectively solve the input saturation problem and reduce the number of executions while making the stability error tend to zero.

In this paper, we consider how to reduce the number of executions as much as possible to improve the execution efficiency in the case of input saturation. In practice, in addition

to the problem of input saturation in this paper, there are also problems such as time delay, dead zone, sensor fault (bias, zero drift, loss of accuracy, etc.), actuator fault (bias fault, gain fault, etc.), etc. Our future research direction will consider the actual situation more comprehensively and explore how to ensure the stability of the system while improving the execution efficiency under these restrictions. After the theoretical verification, we are ready to improve the experimental conditions and carry out the physical experiment.

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